

Display time and date values in large digits

Version 1.6

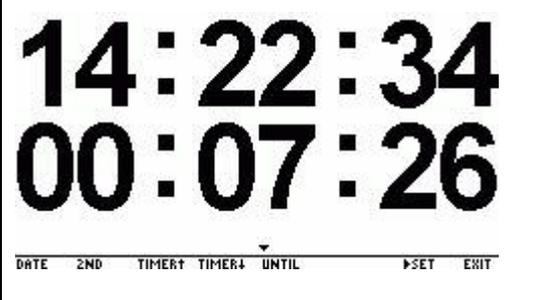
This program is freeware and distributed as-is, without any responsibility or liability.
This program does not pretend to be perfect. Comments to lauff@lauff.org are welcome.

This program runs on Voyage 200 with OS 2.08 and above, only.

Source code with some comments at the end of this document.

You are reading the manual of version 1.6 – **changes from 1.5 in red.**

1 What does the program do?

	<p>The program displays in large digits the current time, the current date, a second time from a different timezone, a countup timer and two countdown timers, using the 24-hours time format and the DD:MM:YY year format.</p>
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2 Installation

Send these 12 files (or the whole group **uhr.v2g**) to your TI Voyage 200. Do NOT send them to any other calculator! A folder called **uhr** is created automatically.

vertel.v2z	Library from Vertyos; this is a powerful extension for the TI-Basic language which you can use for own projects as well. It takes only 7.200 bytes of user flash rom and provides many useful functions, all written in Assembler. (See remark at the bottom of this page.)
uhr.v2p	The program, written in TI-Basic.
uhr0.v2i to uhr9.v2i	(10 files) These are the image files, one for each digit. Every file takes 207 bytes of memory.

At the very first call, please run the program unarchived. Then stop the program and **archive all files (including the program)**, so they do not reduce your RAM memory.

If you want to create own programs with vertel, download the package at <http://databob.free.fr/Site/Download.php?d=Progs/Ti89/Vertel2.zip>.

However, you should make sure not to overwrite the version of vertel provided here with a newer version downloaded from the internet. Store newer versions of vertel in a different folder!

3 Starting the program

Start the program from the command line by typing in **uhr()** – make sure to be in the folder **uhr!**
At the very first call, please run the program unarchived. After the first call you may archive the program.

You can leave the program by pressing F8. **Do not exit the program with the ON button.** If you accidentally did, please read chapter 11.

4 The "Time & Date" mode [F1]

After the start, the program displays the time and the date and updates them every second. At the bottom line you see that the word "DATE" is marked. That indicates that the program is in "Time & Date" mode.

If you want to come back to the "Time & Date" mode from another mode, press F1. If you want to set (adjust) the time and the date, press F7 (set) while the program is in "Time & Date" mode (read instructions in chapter 9 before).

5 The "SecondTime" mode [F2]

If you press F2 (named "2ND") a second time will be displayed underneath the local time. At the beginning this second time is identical with the local time. To set the time difference, press F7 (set) while the program is in "Time & SecondTime" mode.

6 The "Timer Up" mode [F3]

If you press F3 a countup timer will be displayed. It started to run when you started the program. You may reset this timer to 00:00:00 by pressing F7 (set) while the program is in "Timer Up" mode.

The timer runs in the background and is independent from other activities and other timers within the program. You may come back to the timer with F3 and see how much time elapsed in the meantime.

7 The "Timer Down" mode [F4]

If you press F4 a countdown timer will be displayed. It started to run (with the start value "23:59:59") when you started the program. You may set this timer to a duration of your choice by pressing F7 (set) while the program is in "Timer Down" mode (read instructions in chapter 9 before).

The timer runs in the background and is independent from other activities and other timers within the program. You may come back to the timer with F4 and see how much time is left.

8 The "Timer Until" mode [F5]

If you press F5 a second countdown timer will be displayed. It displays "00:00:00" until you set this timer with F7 to a target time of your choice (read instructions in chapter 9 before). Different from

the "Timer Down" mode you do not set the period ("run for 1 hour and 10 minutes") but the target time ("show the time until eight o'clock").

The timer runs in the background and is independent from other activities and other timers within the program. You may come back to the timer with F5 and see how much time is left.

9 Settings [F7]

What happens when you press F7 (set) depends on the mode, in which the program runs. If it is in "Time & Date" mode you may set the time and the date. If it is in "Time & SecondTime" mode you may choose the time difference relative to your local time. If it is in "Timer Down" mode you may choose the time for the countdown. If it is in "Timer Until" mode you may choose the target time. The only direct action happens when the program is in "Timer Up" mode – then F7 sets the timer to 00:00:00 and no input is required.

9a F7 and "Time & Date" mode

If the program is in "Time & Date" mode and you press F7, the current time is displayed in the second line. You may now edit the time by using the cursor keys.

The line above the pair of digits indicates which part of the time will be edited, either hours, minutes or seconds. To switch between hours, minutes and seconds, use the cursor keys LEFT and RIGHT. With the cursor keys UP and DOWN you can change the respective value. (Hours, minutes and seconds are independent, which means: If you change seconds with UP to 59 and then one more step up, it switches to 00 without changing the minute value).

When everything is done and you hear the "beep" in your radio, press F7 again. If you want to cancel your changes, press ESCAPE.

After you have set the time, the date is displayed in the second line. You may change it in the same way as described above. F7 saves your changes, ESCAPE ignore them.

9b F7 and "SecondTime" mode

If the program is in "SecondTime" mode and you press F7, you can choose between 25 time zones from -12 hours via 0 hours to +12 hours. You can choose full hours only. Press ENTER to confirm your selection. If you press ESCAPE nothing changes.

The timezone is stored as a global, achived expression called "zeitzone", taking 5 bytes of your user ROM archive. Thus, at the next start the same timezone is used.

9c F7 and "Timer Up" mode

If the program is in "TimerUp" mode, F7 resets the timer to "00:00:00" and will continue running with this new value. No further action is required.

9d F7 and "Timer Down" mode

If the program is in "TimerDown" mode and you press F7, the value "00:00:00" is displayed in the second line. You may now edit the countdown time by using the cursor keys.

The line above the pair of digits indicates which part of the time will be edited, either hours, minutes or seconds. To switch between hours, minutes and seconds, use the cursor keys LEFT and RIGHT.

With the cursor keys UP and DOWN you can change the respective value. (Hours, minutes and seconds are independent, which means: If you change seconds with UP to 59 and then one more step up, it switches to 00 without changing the minute value).

When everything is done, press F7 again and the timer starts running. If you want to cancel your changes, press ESCAPE.

9e F7 and "Timer Until" mode

If the program is in "Timer Until" mode and you press F7, the value "hh:mm:00" is displayed in the second line, where "hh" stands for the current hour and "mm" for the current minute. You may now edit the target time by using the cursor keys.

The line above the pair of digits indicates which part of the time will be edited, either hours, minutes or seconds. To switch between hours, minutes and seconds, use the cursor keys LEFT and RIGHT.

With the cursor keys UP and DOWN you can change the respective value. (Hours, minutes and seconds are independent, which means: If you change seconds with UP to 59 and then one more step up, it switches to 00 without changing the minute value). You can only choose a target time for the rest of the day – e.g. setting it at 20:30:00 to 23:59:59 is possible, to 02:00:00 is impossible.

When everything is done, press F7 again and the timer starts running. If you want to cancel your changes, press ESCAPE.

10 Ending the program [F8]

To exit the program, push F8. Please note that timer values are not stored.

Do not exit the program with the ON button. If you accidentally did, please read chapter 10.

11 Known problems

As the program uses the whole screen, display problems may occur if you press keys like Shift and 2nd while the program is running. The same is true if you transfer files from or to your calculator at runtime of the program. However these problems only affect the display of the menu or status line, which may be corrupted - **the functions behind still work.**

If you accidentally finish the program by pressing the ON key, the program will not clean the display. It will even mess up the display of the home screen. But you can easily fix that. From the home screen, choose 2nd VAR-LINK and then ESCAPE, which brings the home screen back.

Prgm

```
Define upro(a,b,c,d)=Prgm
  Local zfsun,zfright,zfleft,bef
  string(aktzeit[a])>zfsun
  If dim(zfsun)=1:"0"&zfsun>zfsun
  right(zfsun,1)>zfright
  left(zfsun,1)>zfleft
  "uhr"&zfright>bef
  vertel("d_pict",bef,b,d,1)
  "uhr"&zfleft>bef
  vertel("d_pict",bef,c,d,1)
EndPrgm
```

display digits (two at a time)
a=Value (e.g. 27 seconds)
b=xpos of right digit (7)
c=xpos of left digit (2)
d=ypos of both digits

build filename of number-pic
and show the picture (example:
uhr0, uhr1 ...)

```
Local pfeil
Define pfeil(a)=Prgm
  vertel("d_recp",0,113,239,120,1)
  vertel("t_draw","↓",a,113,1,1)
EndPrgm
```

display arrow
a=xpos of the arrow
clear the arrow line
and display the arrow

```
Local upro2
Define upro2(a,b,c,d)=Prgm
  0>abbruch
  Local eingabe,index
  a>aktzeit[1]:upro(1,210,180,52)
  b>aktzeit[2]:upro(2,120,90,52)
  c>aktzeit[3]:upro(3,30,0,52)
  1>index
  vertel("d_line",180,51,238,51,0)
```

edit times and date subroutine
a=first value (e.g. day, hour)
b=second value (month, minute)
c=third value (year, second)
d=flag (0=time, 1=date)

set index to Pos1 (right)
sketch line above the digits

```
Loop
  getKey()>eingabe
  If eingabe=274: Exit
  If eingabe=264 Then
    1>abbruch
    Exit
  EndIf
  If eingabe=338 Then
    aktzeit[index]+1>aktzeit[index]
    If d=0 Then
      If index<3 and aktzeit[index]>59:0>aktzeit[index]
      If index=3 and aktzeit[index]>23:0>aktzeit[index]
    Else
      If index=3 and aktzeit[index]>31:1>aktzeit[index]
      If index=2 and aktzeit[index]>12:1>aktzeit[index]
      If index=1 and aktzeit[index]>99:3>aktzeit[index]
    EndIf
  EndIf
  If eingabe=344 Then
    aktzeit[index]-1>aktzeit[index]
    If d=0 Then
      If index<3 and aktzeit[index]<0:59>aktzeit[index]
      If index=3 and aktzeit[index]<0:23>aktzeit[index]
    Else
      If index=3 and aktzeit[index]<1:31>aktzeit[index]
      If index=2 and aktzeit[index]<1:12>aktzeit[index]
      If index=1 and aktzeit[index]<3:3>aktzeit[index]
    EndIf
  EndIf
  If eingabe=337 Then
    index+1>index
    If index>3:1>index
  EndIf
  If eingabe=340 Then
    index-1>index
    If index<1:3>index
  EndIf
```

check user action
exit at F7

cancel at ESCAPE

if Cursor DOWN
ADD 1 to respective value

if Cursor UP
SUBTRACT 1 from resp. value

if Cursor RIGHT

if Cursor LEFT

```

If eingabe=338 or eingabe=344 Then
  If index=1:upro(1,210,180,52)
  If index=2:upro(2,120,90,52)
  If index=3:upro(3,30,0,52)
EndIf
If eingabe=337 or eingabe=340 Then
  vertel("d_recp",0,51,238,51,1)
  If index=1:vertel("d_line",180,51,238,51,0)
  If index=2:vertel("d_line",90,51,149,51,0)
  If index=3:vertel("d_line",0,51,59,51,0)
EndIf
EndLoop
vertel("d_recp",0,51,238,51,1)
EndPrgm

```

if Cursor UP or DOWN
display the new value

if Cursor LEFT or RIGHT
show the new Cursor position

delete the index line

start of main program

```

local eingabe,i
local lastdate,lastdiff,laststop,lastzeit
local mlist,modus
local sekalt,sekdiff,sekt,sekund,sekunden,startz,startz2
local vglzeit
local userdig1,userdig2

getmode("2")>userdig1
getmode("14")>userdig2
setmode("2","14")
setmode("14","1")

vertel("d_save","uhrscr1",0,0,239,127,"/","d_clrs")
"cd">modus
99>sekalt
If getType(zeitzone)="NONE" Then
  0>zeitzone
  Archive zeitzone
EndIf
86399>sekunden
startTmr()>startz2
startTmr()>startz
{99,99,99}>lastzeit
{99,99,99}>lastdate
{99,99,99}>laststop
{99,99,99}>lastdiff

vertel("d_recp",71,10,78,17,0,"/","d_recp",71,33,78,40,0,"/","d_recp",71,61,78,68,0
,"/","d_recp",71,84,78,91,0,"/","d_recp",161,10,168,17,0,"/","d_recp",161,33,168,40
,0,"/","d_recp",161,61,168,68,0,"/","d_recp",161,84,168,91,0)
@The last (very long) line created the limiters (:) between the digit groups
{"DATE","2ND","TIMER▲","TIMER▼"," UNTIL","", " ▲SET"," EXIT"}>mlist
For i,1,8
  vertel("t_draw",mlist[i],(i-1)*30,123,0,1)
EndFor
pfeil(0)
vertel("d_line",0,121,239,121,0)

Loop

getKey()>eingabe
If eingabe=0 Then
  Loop
  getTime()>aktzeit
  aktzeit[3]>sekund
  If sekund≠sekalt: Exit
EndLoop
sekund>sekalt
upro(3,210,180,1)
If modus="c2": upro(3,210,180,52)

```

reads the mode Fix/Float
reads Mode Auto/Exact/Appr
sets Mode Fix/Float to Float
sets Mode Auto to Auto

save screen, clear
start with Clock/Date-Mode
display seconds immediately

if necessary create zeitzone

value 23:59:59 for timer down
start timer down
start timer up (from 00:00:00)

set phantasy values to these
compare operators

show the menu

show the arrow
draw the bottom line

Main Loop of the program

if no button was pressed

Loop if it is still the
same second

show the seconds
if 2nd time: show seconds

```

If aktzeit[2]≠lastzeit[2] Then
  upro(2,120,90,1)
  If modus="c2": upro(2,120,90,52)
EndIf

If aktzeit[1]≠lastzeit[1] Then
  upro(1,30,0,1)
  If modus="c2" Then
    aktzeit[1]+zeitzone→aktzeit[1]
    If aktzeit[1]>23:aktzeit[1]-24→aktzeit[1]
    If aktzeit[1]<0:aktzeit[1]+24→aktzeit[1]
    upro(1,30,0,52)
  EndIf
EndIf
CopyVar aktzeit,lastzeit

If modus="cd" Then
  getDate()→aktzeit
  expr(right(string(aktzeit[1]),2))→aktzeit[1]
  If aktzeit≠lastdate Then
    upro(1,210,180,52)
    upro(2,120,90,52)
    upro(3,30,0,52)
    CopyVar aktzeit,lastdate
  EndIf
EndIf

If modus="tu" Then
  timeCnv(checkTmr(startz))→vglzeit
  vglzeit[2]→aktzeit[1]
  vglzeit[3]→aktzeit[2]
  vglzeit[4]→aktzeit[3]
  upro(3,210,180,52)
  If aktzeit[2]≠laststop[2]: upro(2,120,90,52)
  If aktzeit[1]≠laststop[1]: upro(1,30,0,52)
  CopyVar aktzeit,laststop
EndIf

If modus="td" or modus="tt" Then
  if modus="td" then
    checkTmr(startz2)→sekdiff
    sekunden-sekdiff→sekdiff
  else
    sekt-(aktzeit[1]*3600+aktzeit[2]*60+
    aktzeit[3])→sekdiff
  endif
  If sekdiff<0:0→sekdiff
  int(sekdiff/3600)→aktzeit[1]
  sekdiff-aktzeit[1]*3600→sekdiff
  int(sekdiff/60)→aktzeit[2]
  sekdiff-aktzeit[2]*60→sekdiff
  sekdiff→aktzeit[3]
  upro(3,210,180,52)
  If aktzeit[2]≠lastdiff[2]: upro(2,120,90,52)
  If aktzeit[1]≠lastdiff[1]: upro(1,30,0,52)
  CopyVar aktzeit,lastdiff
EndIf

EndIf

If eingabe=268 Then
  pfeil(0)
  "cd"→modus
  {99,99,99}→lastdate
EndIf

If eingabe=269 Then
  "c2"→modus

```

if minute changed
show minutes
if 2nd time: show minutes

if hour changed
show hour
if 2nd time:
calculate 2nd hour
adjust
show 2nd hour

if in time/date mode:
if date changed
show date

if in Timer Up mode:
show timer seconds
if change: show minutes
if change: show hours

if in Timer Down or UNTIL mode:
calculate rest time in sec.
If more than 00:00:00:
change into hrs, min, sec.
show seconds
show minutes, if changed
show hours, if changed

end of routine "no key"

if F1

if F2

```

    pfeil(30)
    {99,99,99}>lastzeit
EndIf

If eingabe=270 Then                                if F3
    pfeil(60)
    "tu">modus
    {99,99,99}>laststop
EndIf

If eingabe=271 Then                                if F4
    pfeil(90)
    "td">modus
    {99,99,99}>lastdiff
EndIf

If eingabe=272 Then                                if F5
    pfeil(120)
    "tt">modus
    {99,99,99}>lastdiff
EndIf

If eingabe=274 Then                                if F7 (set) ...
    If modus="tu":startTmr()>startz                ... and Timer Up
    If modus="c2" Then                               ... and 2nd Time
        vertel("d_save","uhrscr2",0,0,239,127,"/","d_clr")    save screen
        Unarchiv zeitzone
        DelVar zeitzone
        PopUp {"-12","-11","-10","-9","-8","-7","-6","-5","-4","-3","-2",
            "-1","0","+1","+2","+3","+4","+5","+6","+7","+8","+9","+10",
            "+11","+12"},zeitzone
        vertel("d_pict","uhrscr2",0,0,1)            restore screen
        DelVar uhrscr2
        If getType(zeitzone)="NONE" Then           ESCAPE-key?
            0>zeitzone
        Else
            zeitzone-13>zeitzone
        EndIf
        Archive zeitzone
        {99,99,99}>lastzeit
    EndIf
    If modus="td" Then                               ... and Timer Down
        upro2(0,0,0,0)                               show 00:00:00
        If abbruch=0 Then
            aktzeit[3]*3600+aktzeit[2]*60+aktzeit[1]>sekunden
            If sekunden=0:1>sekunden
                startTmr()>startz2
                {99,99,99}>lastdiff
            EndIf
        EndIf
    EndIf

    If modus="tt" Then                               ... and Until
        gettime>aktzeit
        upro2(0,aktzeit[2],aktzeit[1],0)           show hh:mm:00
        If abbruch=0 Then
            aktzeit[3]*3600+aktzeit[2]*60+aktzeit[1]>sekt
            {99,99,99}>lastdiff
        EndIf
    EndIf

    If modus="cd" Then                               ... and Time / Date
        getTime()>aktzeit
        upro2(aktzeit[3],aktzeit[2],aktzeit[1],0)
        If abbruch=0 Then
            setTime(aktzeit[3],aktzeit[2],aktzeit[1])
        EndIf
        getDate()>aktzeit

```

```

expr(right(string(aktzeit[1]),2))>aktzeit[1]
upro2(aktzeit[1],aktzeit[2],aktzeit[3],1)
If abbruch=0 Then
  2000+aktzeit[1]>aktzeit[1]
  Try
    setDate(aktzeit[1],aktzeit[2],aktzeit[3])    is it a correct date?
  Else
  EndTry
EndIf
{99,99,99}>lastdate
EndIf
EndIf                                     end of F7

If eingabe=275:Exit                         if F8

EndLoop                                    End of Main Program Loop

Lbl ende
DelVar aktzeit                             delete variables
DelVar upro
DelVar abbruch
vertel("d_pict","uhrscr1",0,0,1)           restore screen
DelVar uhrscr1

setmode("2",userdig1)                       resets Mode as before
setmode("14",userdig2)                     resets Mode as before

EndPrgm

```