

Mineswp is the classic Minesweeper game for the TI-92 Plus.

Instructions:

First browser let you chose the level: Easy, Medium and Hard; with different number of cells and mines.

The game starts giving you a square without mines around (0). Use the cursor pad to move around the square and press Enter to uncover a cell when you think that there is no mine. If there isn't any mine the number of mines in the eight adjacent cells will appear. Press Esc to mark a cell as a mine or Backspace when you are dubious. The number of mines remaining is displayed at the right of the board. If you press Enter on a mine the game is over and the first browser is displayed, if want to quit press Esc. If you want to quit during the game press 2nd+QUIT.

When you have all cells uncovered, you have succeeded and if your time is good you can enter your name in the best players browser (you can also see your times by the first browser).

You can also chose your custom set up by the command browser, save it and reload it.

The TI-89 version has been partially modified to support the little dimension of the screen: only two levels are available and there isn't the mines meter. The program should be ok but if some problem arise with command buttons try to personalise them.

This program has been already used many times without problems. If you finds any bug first assure you to have selected the English language in the mode and not to have translated the code with any program. If the problem persists please let me know.

For a better and faster answer please enclose some screenshot of the bug: entered inputs, expected outputs, error messages, erroneous code line, mode stetting... it will help me very much!

My address is paolosilingardi@interfree.it . Thank you very much for your help!

Paolo Silingardi